

STRUCTURED

Field Experience Log & Reflection

Instructional Technology Department

Candidate: Natalie Crosby	Mentor/Title: Tanya Dexter/SPED Teacher	School/District: LCHS-9/Lee
Field Experience/Assignment: Multimedia Design Project	Course: ITEC 7445	Professor/Semester: Dr. Goetzel/Fall 2013

Part I: Log

Date(s)	Activity/Time	STATE Standards PSC	NATIONAL Standards ISTE NETS-C
11/4/2013 – 11/18/2013	Idea planning, gathering of materials (5 hours)	PSC 2.1, 2.3, 2.6, 3.6, 4.2, 4.3	ISTE 2a, 2c, 2f, 3f, 5b, 5c
11/19/2013	Created the WebQuest shell (2 hours)	PSC 3.3, 3.4, 3.5, 6.1, 6.2	ISTE 3c, 3d, 3e, 6a, 6b
11/20/2013	Added resources to the WebQuest (6 hours)	PSC 2.1, 2.3, 2.6, 3.5, 3.6, 4.2, 4.3	ISTE 2a, 2c, 2f, 3f, 5b, 5c
12/2/2013	Evaluated the WebQuest (1 hour)	PSC 2.6, 2.7	ISTE 2f, 2g
12/3/2013	WebQuest adjustment for usability (2 hours)	PSC 2.5, 3.4	ISTE 2f, 2g
12/4/2013	Usability testing (1 hour)	PSC 2.7	ISTE 2g
12/4/2013 – 12/5/2013	Final adjustments (1 hour)	PSC 2.6, 3.5	ISTE 2f, 3e
	Total Hours: [17 hours]		

DIVERSITY								
(Place an X in the box representing the race/ethnicity and subgroups involved in this field experience.)								
Ethnicity	P-12 Faculty/Staff				P-12 Students			
	P-2	3-5	6-8	9-12	P-2	3-5	6-8	9-12
Race/Ethnicity:								
Asian								X
Black								X
Hispanic								X
Native American/Alaskan Native								
White								X
Multiracial								X
Subgroups:								
Students with Disabilities								X
Limited English Proficiency								
Eligible for Free/Reduced Meals								X

Part II: Reflection

CANDIDATE REFLECTIONS:

(Minimum of 3-4 sentences per question)

1. Briefly describe the field experience. What did you learn about technology facilitation and leadership from completing this field experience?

From this experience, I learned how to create a web-based learning experience in which students are guided to web resources to promote and enhance student learning. Throughout, I had much difficulty with organization but I learn best by doing and making mistakes before I can help someone with it. So by working through the software and organization of the WebQuest and making mistakes in both the planning and design, I will be better able to aid my peers if they wish to design their own learning experience similar to this one. After getting good feedback from the usability testing, I feel that I should inform and encourage others to use this type of learning experience in their own classrooms.

2. How did this learning relate to the knowledge (what must you know), skills (what must you be able to do) and dispositions (attitudes, beliefs, enthusiasm) required of a technology facilitator or technology leader? (Refer to the standards you selected in Part I. Use the language of the PSC standards in your answer and reflect on all 3—knowledge, skills, and dispositions.)

This learning gave me an experience in which I was integrating technology into my own teaching practice and can assist others in doing the same (ISTE 2). In addition, I further developed my knowledge and skills for an effective digital learning environment (ISTE 3). Both of these skills will allow me to better assist my peers in creating their own digital learning experiences.

3. Describe how this field experience impacted school improvement, faculty development or student learning at your school. How can the impact be assessed?

By developing my own skills and knowledge with this digital learning experience, I was able to create an engaging task for my own students which in turn will help them with the mastery of the content. In addition, the use of the technology enables students to further their own technological skills. Finally, by furthering my skills, I can also help my peers develop their own experiences, which will in turn aid student experiences.